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/* This is the generalized code for B & M Algorithm*/

# include<iostream.h>
# include<stdio.h>
# include<math.h>
# include<conio.h>
# include<stdlib.h>
# define TMAX 10

//Fig.12.9
//# define N 7 //no of nodes
//# define P 1 //no of precursors

//Fig.12.10
//# define N 30
//# define P 4

//Fig.12.11
# define N 31
# define P 4

main(void)                                /*main function starts*/
{
int i, a, b, j, k, p, h, q, pg, count, tmax, w, x, y, z, c1[42], c2[42], TR, l, cutset[10], count1, count2, found, imp[30], check, done;

//fig. 12.9
//int no[8]={1,2,3,4,5,6,7,8};
//int pr[8][2]={2,0,3,4,2,0,1,5,7,0,3,5,6,8,7,0};

//fig 12.10
//int no[31]={1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21,22,23,24,25,26,27,28,29,30,31};
//int pr[31][5]={5,0,0,0,0,1,0,0,0,0,5,0,0,0,0,5,0,0,0,0,6,0,0,0,0,7,18,0,0,0,8,20,0,0,0,2,3,9,0,0,10,0,0,0,0,8,20,0,0,0,8,20,0,0,0,11,0,0,0,8,20,0,0,0,4,0,0,0,0,14,0,0,0,0,15,0,0,0,0,22,25,0,0,0,16,17,0,0,0,22,25,0,0,0,19,0,0,0,0,8,20,0,0,0,21,0,0,0,0,21,0,0,0,0,22,25,0,0,0,24,27,0,0,0,24,27,0,0,0,28,0,0,0,0,12,13,23,26,31,28,0,0,0,0,12,13,23,26,31,29,30,0,0,0};

//fig 12.11
int no[32]={2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21,22,23,24,25,26,27,28,29,30,31,32,33};
int pr[32][5]={16,0,0,0,0,2,0,0,0,0,3,0,0,0,0,3,0,0,0,0,4,0,0,0,0,6,0,0,0,0,7,0,0,0,0,7,0,0,0,0,9,0,0,0,0,22,0,0,0,0,10,11,0,0,0,12,0,0,0,0,13,0,0,0,0,13,0,0,0,0,15,24,27,33,0,8,0,0,0,0,19,0,0,0,0,32,0,0,0,0,22,0,0,0,0,18,20,0,0,0,14,0,0,0,0,21,0,0,0,0,23,0,0,0,0,5,17,0,0,0,24,27,0,0,0,25,0,0,0,0,26,0,0,0,0,19,0,0,0,0,28,29,0,0,0,30,0,0,0,0,31,0,0,0,0};

//printing the values
/*for(i=0;i<=N;i++)
{
printf("node=%d      ",no[i] );
for (j=0;j<=P;j++)
printf("pre =%d",pr[i][j]);
printf("\n");
getch();
}*/

/*eliminate nodes with single precursors*/

for(tmax=0;tmax<=TMAX;tmax++)
{
for(i=0;i<=N;i++)
{
count=0;
for (j=0;j<=P;j++)
{
if(pr[i][j]!=0)
count++;
}
//printf("count=%d\n",count);
if(count==1)

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        {
        for (p=0;p<=N;p++)
            {
            for (k=0;k<=P;k++)
                {
                if (pr[p][k]==no[i])
                    pr[p][k]=pr[i][0];
                }
            }
        no[i]=0;
        pr[i][0]=0;
        }/*if*/
    }/*for*/
}

for (i=0;i<=N;i++)
{
    if (no[i]!=0)
    {
        for (j=0;j<=P;j++)
        {
            found=0;
            for (k=j+1;k<=P;k++)
            {
                if (pr[i][j]==pr[i][k])
                {
                    if (pr[i][k]!=0)
                    {
                        for (l=0;l<=P;l++)
                            pr[i][l]=pr[i][l+1];
                    }
                }
            }
        }
    }
}

printf("\n\n\n");

//printing the values after first reduction
/*printf("The values after first reduction\n");

for (i=0;i<=N;i++)
{
    printf("node=%d      ",no[i] );
    for (j=0;j<=P;j++)
        printf("pre =%d",pr[i][j]);
    printf("\n");
    getch();
}*/

//cutset
p=0;
for (i=0;i<=N;i++)
{
    if (no[i]!=0)
    {
        for (j=0;j<=P;j++)
        {
            if (pr[i][j]==no[i])
            {
                cutset[p]=no[i];
                p++;
            }
        }
    }
}

for (i=0;i<=N;i++)
{

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if(no[i]!=0)
{
for (j=0;j<=P;j++)
{
for (k=0;k<=P;k++)
{
if(no[i]==cutset[k])
{
for(l=0;l<=P;l++)
{
pr[i][l]=0;
}
}
}
}
}
}

/* print the value of cutset*/
/*for(i=0;i<p;i++)
printf("Cutset=%d \n",cutset[i] );*/
//checkig the pair
z=p;
y=0;
for(i=0;i<=N;i++)
{
TR=0;
if(no[i]!=0)
{
for (j=0;j<=P;j++)
{
for (l=0;l<=N;l++)
{
found=0;

if(pr[i][j]==no[l])
{
found=1;
for (k=0;k<=P;k++)
{
if(pr[l][k]==no[i])
{
done=0;
count1=0;
check=0;
for(a=0;a<=P;a++)
{
if(pr[i][a]!=0)
count1++;
}
c1[i]=count1-1;
count2=0;
for(h=0;h<=P;h++)
{
if(pr[l][h]!=0)
count2++;
}
c2[l]=count2-1;
//printf("i=%d\n",i+1);
//printf("l=%d\n",l+1);
//printf("C1=%d\n",c1[i]);
//printf("C2=%d\n",c2[l]);

if(c1[i]>=c2[l])
{
imp[y]=no[l];
y++;
//printf("the value of imp[%d]=%d",y-1,imp[y-1]);
//printf("the value of node[i]%d",no[i]);
//printf("the value of node[l]=%d\n",no[l]);
for(x=0;x<y;x++)
{
if(no[i]==imp[x])

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        {
            //printf("the value of node [i] in if =%d",no[i]);
            check=1;
        }
    }
    if(check!=1)
    {
        for(b=0;b<z;b++)
        {
            if(no[i]==cutset[b])
            {
                //printf("the value of node [i] in if 1 =%d",no[i]);
                done=1;
            }
        }
        if(done!=1)
        {
            cutset[z]=no[i];
            z++;
            TR=1;
        }
    }
}
else
{
    //printf("I am in else");
    imp[y]=no[i];
    y++;
    check=0;
    done=0;
    for(x=0;x<y;x++)
    {
        if(no[i]==imp[x])
            check=1;
    }
    if(check!=1)
    {
        for(b=0;b<z;b++)
        {
            if(no[i]==cutset[b])
                done=1;
        }
        if(done!=1)
        {
            cutset[z]=no[i];
            z++;
            TR=1;
        }
    }
    //cutset[z]=no[i];
    //z++;
    //TR=1;
    //if(z!=0)
    //printf("Cutset %d=%d \n\n",z-1,cutset[z-1]);
}
}if(TR==1) break;
}
if(found==1) break;
if(TR==1) break;
} if(TR==1) break;
}
}

b=z-1;
/*printf("\n");
printf("total number of cutset=%d\n",z);*/

// print the value of cutset
for(a=0;a<=b;a++)
{
    printf("Cutset %d=%d \n",a,cutset[a] );
}

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