

Program codes for DE and GA

The code for calculating the heat transfer area, and the header file, header.h- containing various constants defined for the pseudo random number generator, are common to both DE and GA.

header.h file:

```
#include "stdio.h"
/* #include "conio.h" */      /* conio.h not available on all platforms */
#include "stdlib.h"
#include "math.h"
#include "memory.h"

#define MAXPOP 500
#define MAXDIM 35

/*-----Constants for rnd_uni()-----*/
#define IM1 2147483563
#define IM2 2147483399
#define AM (1.0/IM1)
#define IMM1 (IM1-1)
#define IA1 40014
#define IA2 40692
#define IQ1 53668
#define IQ2 52774
#define IR1 12211
#define IR2 3791
#define NTAB 32
#define NDIV (1+IMM1/NTAB)
#define EPS 1.2e-7
#define RNMX (1.0-EPS)
```

C.1. Code for GA

```
#include"header.h"
#include"area.c"

float dpt[1000],dps[1000];
int feval;
long rnd_uni_init;
float rnd_uni(long *idum); /* uniform pseudo random number generator */

float rnd_uni(long *idum)
{
    long j;
    long k;
    static long idum2=123456789;
    static long iy=0;
    static long iv[NTAB];
    float temp;

    if (*idum <= 0)
    {
        if (-(*idum) < 1) *idum=1;
        else *idum = -(*idum);
        idum2=(*idum);
        for (j=NTAB+7; j>=0; j--)
        {
            k=(*idum)/IQ1;
```

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        *idum=IA1*( *idum-k*IQ1)-k*IR1;
        if ( *idum < 0) *idum += IM1;
        if (j < NTAB) iv[j] = *idum;
    }
    iy=iv[0];
}
    k=( *idum)/IQ1;
    *idum=IA1*( *idum-k*IQ1)-k*IR1;
    if ( *idum < 0) *idum += IM1;
    k=idum2/IQ2;
    idum2=IA2*(idum2-k*IQ2)-k*IR2;
    if (idum2 < 0) idum2 += IM2;
    j=iy/NDIV;
    iy=iv[j]-idum2;
    iv[j] = *idum;
    if (iy < 1) iy += IMM1;
    if ((temp=AM*iy) > RNMx) return RNMx;
    else return temp;
}/*-----End of rnd_uni()-----*/

main()
{
struct pop{
    short  s[7];

        } set1[120],set2[120],set3[120];

int    sno[120],scount[120],gen,maxcount,seed,N;
float  f[120],area,F[120];
float  prob[120],cprob[120],ran[120],pc,pm;
float  sumf,r1;
int
h,k,i,j,l,mask,r,z,Do[120],pitch[120],tema[120],nop[120],len[120],bafs[120],bafc[120];

int    bDo,bpitch,btema,bnop,blen,bbafs,bbafc;
short  temp1,temp2,flag1,flag2;

printf(" ENTER SEED :\n");
scanf(" %d",&seed);

for (N=36;N<=100;N=N+4)
{
for (pc=0.5;pc<=1.0;pc=pc+0.05)
{
for (pm=0.05;pm<=0.35;pm=pm+0.05)
{

/*-----Initialize random number generator-----*/

    rnd_uni_init = -(long)seed; /* initialization of rnd_uni() */

for (i=0;i<N;i++)
{
Do[i]      =1+ rnd_uni (&rnd_uni_init)*12;
pitch[i]   =1+ rnd_uni (&rnd_uni_init)*2;
tema[i]    =1+ rnd_uni (&rnd_uni_init)*4;
nop[i]     =1+ rnd_uni (&rnd_uni_init)*5;
len[i]     =1+ rnd_uni (&rnd_uni_init)*8;
bafs[i]    =1+ rnd_uni (&rnd_uni_init)*6;
bafc[i]    =1+ rnd_uni (&rnd_uni_init)*7;

set1[i].s[0] =ceil (Do[i]*1023.0/12);
set1[i].s[1] =ceil (pitch[i]*1023.0/2);
set1[i].s[2] =ceil (tema[i]*1023.0/4);

```

```

set1[i].s[3] =ceil(nop[i]*1023.0/5);
set1[i].s[4] =ceil(len[i]*1023.0/8);
set1[i].s[5] =ceil(bafs[i]*1023.0/6);
set1[i].s[6] =ceil(bafc[i]*1023.0/7);

}

gen=0;

while(gen<100)
{
for(i=0;i<N;i++)
{
for(z=0;z<7;z++)
{
if(set1[i].s[z]<0)
set1[i].s[z]=-set1[i].s[z];
if(set1[i].s[z]>=1023)
set1[i].s[z]=1023;
}

if(set1[i].s[0]<86)
set1[i].s[0]=86;
if(set1[i].s[1]<512)
set1[i].s[1]=512;
if(set1[i].s[2]<256)
set1[i].s[2]=256;
if(set1[i].s[3]<205)
set1[i].s[3]=205;
if(set1[i].s[4]<128)
set1[i].s[4]=128;
if(set1[i].s[5]<171)
set1[i].s[5]=171;
if(set1[i].s[6]<147)
set1[i].s[6]=147;

Do[i]      =set1[i].s[0]*12/1023.0;
pitch[i]   =set1[i].s[1]*2 /1023.0;
tema[i]    =set1[i].s[2]*4 /1023.0;
nop[i]     =set1[i].s[3]*5 /1023.0;
len[i]     =set1[i].s[4]*8 /1023.0;
bafs[i]    =set1[i].s[5]*6 /1023.0;
bafc[i]    =set1[i].s[6]*7 /1023.0;

f[i]=cal_area(Do[i],pitch[i],tema[i],nop[i],len[i],bafs[i],bafc[i]);

F[i]=1/(1+f[i]) ;

}

sumf=0;
for(i=0;i<N;i++)
sumf+=F[i];

for(i=0;i<N;i++)
prob[i]=F[i]/sumf;

cprob[0]=prob[0];
for(i=1;i<N;i++)
cprob[i]=cprob[i-1]+prob[i];

for(i=0;i<N;i++)
ran[i]=(float) rnd_uni(&rnd_uni_init);

/* roulette wheel selection*/

for(i=0;i<N;i++)
{

```

```

for(j=0;j<N;j++)
{
    if(ran[i]<cprob[j])
    {
        sno[i]=j;

        for(z=0;z<7;z++)
            set2[i].s[z]=set1[j].s[z];

        break;
    }
}

for(i=0;i<N;i++)
scount[i]=0;

for(i=0;i<N;i++)
{
    for(j=0;j<N;j++)
    {
        if(i==sno[j])
            scount[i]++;
    }
}

/* now find the best solution so far*/

maxcount=scount[0];

bDo      =set2[0].s[0]*12/1023.0;
bpitch   =set2[0].s[1]*2 /1023.0;
btema    =set2[0].s[2]*4 /1023.0;
bnop     =set2[0].s[3]*5 /1023.0;
blen     =set2[0].s[4]*8 /1023.0;
bbafs    =set2[0].s[5]*6 /1023.0;
bbaafc   =set2[0].s[6]*7 /1023.0;

for(i=1;i<N;i++)
{
    if(scount[i]>maxcount)
    { maxcount=scount[i];
    bDo      =set2[i].s[0]*12/1023.0;
    bpitch   =set2[i].s[1]*2 /1023.0;
    btema    =set2[i].s[2]*4 /1023.0;
    bnop     =set2[i].s[3]*5 /1023.0;
    blen     =set2[i].s[4]*8 /1023.0;
    bbafs    =set2[i].s[5]*6 /1023.0;
    bbaafc   =set2[i].s[6]*7 /1023.0;
    }
}
area=cal_area(bDo,bpitch,btema,bnop,blen,bbafs,bbaafc);

if (area<34.5)
{
    printf("\n best solution so far for generation %d \n",gen);
    printf("\n maxcount=%d area=%f dpt=%f dps=%f\n",maxcount,area,dpt[feval],dps[feval]);

    printf("%d%d%d%d%d%d",bDo,bpitch,btema,bnop,blen,bbafs,bbaafc);

    printf(" N=%d pc=%f pm=%f \n",N,pc,pm);
    break;
}

/*crossover*/

for(i=0;i<(N/2);i+=2)
{
    for(z=0;z<7;z++)

```



```
printf("\n-----\n");
}
*/
}
```

C.2. Code for DE

The code of DE requires the following input file:

de.dat file:

```
1
15
5
7
70
1
0
0.7
1.0
10

choice of method
maximum no. of iterations
Output refresh cycle
No. of parameters D
No. of parents NP
Upper bound of parameter values
Lower bound of parameters values
Constant F
Crossing Over factor CR
seed for pseudo random number generator
```

The code of DE follows:

```
# include "header.h"
# include "area.c"

long rnd_uni_init, nfeval;
float c[MAXPOP][MAXDIM], d[MAXPOP][MAXDIM];
float (*pold)[MAXPOP][MAXDIM], (*pnew)[MAXPOP][MAXDIM], (*pswap)[MAXPOP][MAXDIM];

void assignd(int D, float a[], float b[]);
float rnd_uni(long *idum); /* uniform pseudo random number generator */
float evaluate(int D, float tmp[]); /* obj. funct. */

void assignd(int D, float a[], float b[])
{
    int j;
    for (j=0; j<D; j++)
    {
        a[j] = b[j];
    }
}

float rnd_uni(long *idum)
{
    long j;
    long k;
    static long idum2=123456789;
```

```

static long iy=0;
static long iv[NTAB];
float temp;

if (*idum <= 0)
{
  if (-(*idum) < 1) *idum=1;
  else *idum = -(*idum);
  idum2=(*idum);
  for (j=NTAB+7; j>=0; j--)
  {
    k=(*idum)/IQ1;
    *idum=IA1*( *idum-k*IQ1)-k*IR1;
    if (*idum < 0) *idum += IM1;
    if (j < NTAB) iv[j] = *idum;
  }
  iy=iv[0];
}
k=(*idum)/IQ1;
*idum=IA1*( *idum-k*IQ1)-k*IR1;
if (*idum < 0) *idum += IM1;
k=idum2/IQ2;
idum2=IA2*( idum2-k*IQ2)-k*IR2;
if (idum2 < 0) idum2 += IM2;
j=iy/NDIV;
iy=iv[j]-idum2;
iv[j] = *idum;
if (iy < 1) iy += IMM1;
if ((temp=AM*iy) > RNMX) return RNMX;
else return temp;

}/*-----End of rnd_uni()-----*/

main(int argc, char *argv[])
{
  char chr;          /* y/n choice variable */
  char *strat[15];  /* strategy-indicator */

  int i, j, L, n;    /* counting variables */
  int r1, r2, r3, r4; /* placeholders for random indexes */
  int r5;           /* placeholders for random indexes */
  int D;            /* Dimension of parameter vector */
  int NP;           /* number of population members */
  int imin;         /* index to member with lowest energy */
  int refresh;      /* refresh rate of screen output */
  int strategy;     /* choice parameter for screen output */
  int gen, genmax, seed;
  int dia,pitch,tema,nop,len,bafs,bafc; /* for output only */
  float trial_cost; /* buffer variable */
  float inibound_h; /* upper parameter bound */
  float inibound_l; /* lower parameter bound */
  float tmp[MAXDIM], best[MAXDIM], bestit[MAXDIM]; /* members */
  float cost[MAXPOP]; /* obj. funct. values */
  float cvar;         /* computes the cost variance */
  float cmean;       /* mean cost */
  float F,CR;        /* control variables of DE */
  float cmin;        /* help variables */

  FILE *fpin_ptr;
  FILE *fpout_ptr;

/*-----Initializations-----*/

  if (argc != 3) /* number of arguments */
  {
    printf("\nUsage : de <input-file> <output-file>\n");

```

```

    exit(1);
}

fpout_ptr = fopen(argv[2],"r");          /* Open Output file for writing */

if ( fpout_ptr != NULL )
{
    printf("\nOutput file %s does already exist, \ntype y if you ",argv[2]);
    printf("want to overwrite it, \nanything else if you want to exit.\n");
    chr = (char)getchar();
    if ((chr != 'y') && (chr != 'Y'))
    {
        exit(1);
    }
}
fclose(fpout_ptr);

strat[1] = "DE/best/1/exp      ";
strat[2] = "DE/rand/1/exp      ";
strat[3] = "DE/rand-to-best/1/exp ";
strat[4] = "DE/best/2/exp      ";
strat[5] = "DE/rand/2/exp      ";
strat[6] = "DE/best/1/bin      ";
strat[7] = "DE/rand/1/bin      ";
strat[8] = "DE/rand-to-best/1/bin ";
strat[9] = "DE/best/2/bin      ";
strat[10] = "DE/rand/2/bin      ";

/*-----Read input data-----*/

fpin_ptr = fopen(argv[1],"r");

if (fpin_ptr == NULL)
{
    printf("\nCannot open input file\n");
    exit(1);          /* input file is necessary */
}

fscanf(fpin_ptr,"%d",&strategy); /*---choice of strategy-----*/
fscanf(fpin_ptr,"%d",&genmax); /*---maximum number of generations-----*/
fscanf(fpin_ptr,"%d",&refresh); /*---output refresh cycle-----*/
fscanf(fpin_ptr,"%d",&D); /*---number of parameters-----*/
fscanf(fpin_ptr,"%d",&NP); /*---population size.-----*/
fscanf(fpin_ptr,"%f",&inibound_h); /*---upper parameter bound for init-----*/
fscanf(fpin_ptr,"%f",&inibound_l); /*---lower parameter bound for init-----*/
fscanf(fpin_ptr,"%f",&F); /*---weight factor-----*/
fscanf(fpin_ptr,"%f",&CR); /*---crossing over factor-----*/
fscanf(fpin_ptr,"%d",&seed); /*---random seed-----*/

fclose(fpin_ptr);

/*-----Checking input variables for proper range-----*/

if (D > MAXDIM)
{
    printf("\nError! D=%d > MAXDIM=%d\n",D,MAXDIM);
    exit(1);
}
if (D <= 0)
{
    printf("\nError! D=%d, should be > 0\n",D);
    exit(1);
}
if (NP > MAXPOP)
{
    printf("\nError! NP=%d > MAXPOP=%d\n",NP,MAXPOP);
    exit(1);
}
}

```



```

if (NP <= 0)
{
    printf("\nError! NP=%d, should be > 0\n",NP);
    exit(1);
}
if ((CR < 0) || (CR > 1.0))
{
    printf("\nError! CR=%f, should be ex [0,1]\n",CR);
    exit(1);
}
if (seed <= 0)
{
    printf("\nError! seed=%d, should be > 0\n",seed);
    exit(1);
}
if (refresh <= 0)
{
    printf("\nError! refresh=%d, should be > 0\n",refresh);
    exit(1);
}
if (genmax <= 0)
{
    printf("\nError! genmax=%d, should be > 0\n",genmax);
    exit(1);
}
if ((strategy < 0) || (strategy > 10))
{
    printf("\nError! strategy=%d, should be ex {1,2,3,4,5,6,7,8,9,10}\n",strategy);
    exit(1);
}
if (inibound_h < inibound_l)
{
    printf("\nError! inibound_h=%f < inibound_l=%f\n",inibound_h, inibound_l);
    exit(1);
}
}

/*-----Open output file-----*/

    fpout_ptr    = fopen(argv[2],"w");

    if (fpout_ptr == NULL)
    {
        printf("\nCannot open output file\n");
        exit(1);
    }
}

/*-----Initialize random number generator-----*/

    rnd_uni_init = -(long)seed; /* initialization of rnd_uni() */
    nfeval      = 0; /* reset number of function evaluations */

/*-----Initialization-----*/
/*-----Right now this part is kept fairly simple and just generates---*/
/*-----random numbers in the range [-initfac, +initfac]. You might---*/
/*-----want to extend the init part such that you can initialize-----*/
/*-----each parameter separately.-----*/

    for (i=0; i<NP; i++)
    {
        for (j=0; j<D; j++) /* spread initial population members */
        {
            c[i][j] = inibound_l + rnd_uni(&rnd_uni_init)*(inibound_h - inibound_l);
        }
        cost[i] = evaluate(D,c[i]); /* obj. funct. value */
    }
    cmin = cost[0];
    imin = 0;

```

```

for (i=1; i<NP; i++)
{
    if (cost[i]<cmin)
    {
        cmin = cost[i];
        imin = i;
    }
}

assignd(D,best,c[imin]);          /* save best member ever */
assignd(D,bestit,c[imin]);       /* save best member of generation */

pold = &c; /* old population (generation G) */
pnew = &d; /* new population (generation G+1) */

/*=====Iteration loop=====*/
/*=====Iteration loop=====*/
/*=====Iteration loop=====*/

gen = 0;                          /* generation counter reset */
while ((gen < genmax) /*&& (kbhit() == 0)*/) /* remove comments if conio.h */
{
    /* is accepted by compiler */
    gen++;
    imin = 0;

    for (i=0; i<NP; i++)          /* Start of loop through ensemble */
    {
        do                      /* Pick a random population member */
        {                        /* Endless loop for NP < 2 !!! */
            r1 = (int)(rnd_uni(&rnd_uni_init)*NP);
        }while(r1==i);

        do                      /* Pick a random population member */
        {                        /* Endless loop for NP < 3 !!! */
            r2 = (int)(rnd_uni(&rnd_uni_init)*NP);
        }while((r2==i) || (r2==r1));

        do                      /* Pick a random population member */
        {                        /* Endless loop for NP < 4 !!! */
            r3 = (int)(rnd_uni(&rnd_uni_init)*NP);
        }while((r3==i) || (r3==r1) || (r3==r2));

        do                      /* Pick a random population member */
        {                        /* Endless loop for NP < 5 !!! */
            r4 = (int)(rnd_uni(&rnd_uni_init)*NP);
        }while((r4==i) || (r4==r1) || (r4==r2) || (r4==r3));

        do                      /* Pick a random population member */
        {                        /* Endless loop for NP < 6 !!! */
            r5 = (int)(rnd_uni(&rnd_uni_init)*NP);
        }while((r5==i) || (r5==r1) || (r5==r2) || (r5==r3) || (r5==r4));

/*=====There are some simple rules which are worth following:=====*/
/*==1) F is usually between 0.5 and 1 (in rare cases > 1)=====*/
/*==2) CR is between 0 and 1 with 0., 0.3, 0.7 and 1. being worth to be tried first=*/
/*==3) To start off NP = 10*D is a reasonable choice. Increase NP if misconvergence=*/
/*      happens. */
/*==4) If you increase NP, F usually has to be decreased=====*/
/*==5) When the DE/best... schemes fail DE/rand... usually works and vice versa=====*/

/*=====EXPONENTIAL CROSSOVER=====*/

/*-----DE/best/1/exp-----*/
/*-----Our oldest strategy but still not bad. However, we have found several-----*/
/*-----optimization problems where misconvergence occurs.-----*/
    if (strategy == 1)          /* strategy DE0 (not in our paper) */
    {
        assignd(D,tmp,(*pold)[i]);
        n = (int)(rnd_uni(&rnd_uni_init)*D);
        L = 0;
    }
}

```

```

do
{
    tmp[n] = bestit[n] + F*((*pold)[r2][n]-(*pold)[r3][n]);
    n = (n+1)%D;
    L++;
}while((rnd_uni(&rnd_uni_init) < CR) && (L < D));
}

/*-----DE/rand/l/exp-----*/
/*-----This is one of my favourite strategies. It works especially well when the----*/
/*-----"bestit[]"-schemes experience misconvergence. Try e.g. F=0.7 and CR=0.5-----*/
/*-----as a first guess.-----*/

else if (strategy == 2)          /* strategy DE1 in the techreport */
{
    assignd(D,tmp,(*pold)[i]);
    n = (int)(rnd_uni(&rnd_uni_init)*D);
    L = 0;
    do
    {
        tmp[n] = (*pold)[r1][n] + F*((*pold)[r2][n]-(*pold)[r3][n]);
        n = (n+1)%D;
        L++;
    }while((rnd_uni(&rnd_uni_init) < CR) && (L < D));
}

/*-----DE/rand-to-best/l/exp-----*/
/*-----This strategy seems to be one of the best strategies. Try F=0.85 and CR=1.---*/
/*-----If you get misconvergence try to increase NP. If this doesn't help you-----*/
/*-----should play around with all three control variables.-----*/

else if (strategy == 3)          /* similiar to DE2 but generally better */
{
    assignd(D,tmp,(*pold)[i]);
    n = (int)(rnd_uni(&rnd_uni_init)*D);
    L = 0;
    do
    {
        tmp[n] = tmp[n] + F*(bestit[n] - tmp[n]) + F*((*pold)[r1][n]-(*pold)[r2][n]);
        n = (n+1)%D;
        L++;
    }while((rnd_uni(&rnd_uni_init) < CR) && (L < D));
}

/*-----DE/best/2/exp is another powerful strategy worth trying-----*/

else if (strategy == 4)
{
    assignd(D,tmp,(*pold)[i]);
    n = (int)(rnd_uni(&rnd_uni_init)*D);
    L = 0;
    do
    {
        tmp[n] = bestit[n] +
            ((*pold)[r1][n]+(*pold)[r2][n]-(*pold)[r3][n]-(*pold)[r4][n])*F;
        n = (n+1)%D;
        L++;
    }while((rnd_uni(&rnd_uni_init) < CR) && (L < D));
}

/*-----DE/rand/2/exp seems to be a robust optimizer for many functions-----*/

else if (strategy == 5)
{
    assignd(D,tmp,(*pold)[i]);
    n = (int)(rnd_uni(&rnd_uni_init)*D);
    L = 0;
    do
    {
        tmp[n] = (*pold)[r5][n] +
            ((*pold)[r1][n]+(*pold)[r2][n]-(*pold)[r3][n]-(*pold)[r4][n])*F;

```

```

        n = (n+1)%D;
        L++;
    }while((rnd_uni(&rnd_uni_init) < CR) && (L < D));
}

/*=====Essentially same strategies but BINOMIAL CROSSOVER=====*/
/*-----DE/best/1/bin-----*/

    else if (strategy == 6)
    {
        assignd(D,tmp,(*pold)[i]);
        n = (int)(rnd_uni(&rnd_uni_init)*D);
        for (L=0; L<D; L++) /* perform D binomial trials */
        {
            if ((rnd_uni(&rnd_uni_init) < CR) || L == (D-1)) /* change at least one
parameter */
            {
                tmp[n] = bestit[n] + F*((*pold)[r2][n]-(*pold)[r3][n]);
            }
            n = (n+1)%D;
        }
    }

/*-----DE/rand/1/bin-----*/

    else if (strategy == 7)
    {
        assignd(D,tmp,(*pold)[i]);
        n = (int)(rnd_uni(&rnd_uni_init)*D);
        for (L=0; L<D; L++) /* perform D binomial trials */
        {
            if ((rnd_uni(&rnd_uni_init) < CR) || L == (D-1)) /* change at least one
parameter */
            {
                tmp[n] = (*pold)[r1][n] + F*((*pold)[r2][n]-(*pold)[r3][n]);
            }
            n = (n+1)%D;
        }
    }

/*-----DE/rand-to-best/1/bin-----*/

    else if (strategy == 8)
    {
        assignd(D,tmp,(*pold)[i]);
        n = (int)(rnd_uni(&rnd_uni_init)*D);
        for (L=0; L<D; L++) /* perform D binomial trials */
        {
            if ((rnd_uni(&rnd_uni_init) < CR) || L == (D-1)) /* change at least one
parameter */
            {
                tmp[n] = tmp[n] + F*(bestit[n] - tmp[n]) + F*((*pold)[r1][n]-
(*pold)[r2][n]);
            }
            n = (n+1)%D;
        }
    }

/*-----DE/best/2/bin-----*/

    else if (strategy == 9)
    {
        assignd(D,tmp,(*pold)[i]);
        n = (int)(rnd_uni(&rnd_uni_init)*D);
        for (L=0; L<D; L++) /* perform D binomial trials */
        {
            if ((rnd_uni(&rnd_uni_init) < CR) || L == (D-1)) /* change at least one
parameter */
            {

```

```

        tmp[n] = bestit[n] +
            ((*pold)[r1][n]+(*pold)[r2][n]-(*pold)[r3][n]-(*pold)[r4][n])*F;
    }
    n = (n+1)%D;
}
}

/*-----DE/rand/2/bin-----*/

else
{
    assignd(D,tmp,(*pold)[i]);
    n = (int)(rnd_uni(&rnd_uni_init)*D);
    for (L=0; L<D; L++) /* perform D binomial trials */
    {
        if ((rnd_uni(&rnd_uni_init) < CR) || L == (D-1)) /* change at least one
parameter */
        {
            tmp[n] = (*pold)[r5][n] +
                ((*pold)[r1][n]+(*pold)[r2][n]-(*pold)[r3][n]-(*pold)[r4][n])*F;
        }
        n = (n+1)%D;
    }
}

/* for discrete function optimization check that parameter values do not cross
the specified boundary limits */

for (L=0; L<D; L++)
{ if (tmp[L]<inibound_l)
    tmp[L] = inibound_l;
  if (tmp[L]>inibound_h)
    tmp[L] = inibound_h;
}

/*=====Trial mutation now in tmp[]. Test how good this choice really was.=====*/

    trial_cost = evaluate(D,tmp);          /* Evaluate new vector in tmp[] */

    if (trial_cost <= cost[i]) /* improved objective function value ? */
    {
        cost[i]=trial_cost;
        assignd(D,(*pnew)[i],tmp);
        if (trial_cost<cmin) /* Was this a new minimum? */
        { /* if so...*/
            cmin=trial_cost; /* reset cmin to new low...*/
            imin=i;
            assignd(D,best,tmp);
        }
    }
    else
    {
        assignd(D,(*pnew)[i],(*pold)[i]); /* replace target with old value */
    }
} /* End mutation loop through pop. */

assignd(D,bestit,best); /* Save best population member of current iteration */

/* swap population arrays. New generation becomes old one */

pswap = pold;
pold = pnew;
pnew = pswap;

/*----Compute the energy variance (just for monitoring purposes)-----*/

cmean = 0.; /* compute the mean value first */
for (j=0; j<NP; j++)
{

```

```

        cmean += cost[j];
    }
    cmean = cmean/NP;

    cvar = 0.;
    for (j=0; j<NP; j++)
    {
        cvar += (cost[j] - cmean)*(cost[j] - cmean);
    }
    cvar = cvar/(NP-1);

    dia = ceil( best[0] * 12);
    pitch = ceil( best[1] * 2);
    tema = ceil( best[2] * 4);
    nop = ceil( best[3] * 5);
    len = ceil( best[4] * 8);
    bafs = ceil( best[5] * 6);
    bafc = ceil( best[6] * 7);

/*-----Output part-----*/

    if (gen%refresh==1)    display after every refresh generations
    {
        printf("\n\n Best-so-far cost funct. value=%-15.10g\n",cmin);

        printf("\n dia = %d ", dia);
        printf("\n pitch = %d ",pitch);
        printf("\n tema = %d ", tema);
        printf("\n nop = %d ", nop);
        printf("\n len = %d ", len);
        printf("\n bafs = %d ", bafs);
        printf("\n bafc = %d ", bafc);

        printf("\n\n Generation=%d NFEs=%ld Strategy: %s",
gen,nfeval, strat[strategy]);
        printf("\n NP=%d F=%-4.2g CR=%-4.2g cost-variance=%-10.5g\n",
NP,F,CR,cvar);
    }

    fprintf(fpout_ptr,"%d %ld %-15.10g\n",gen,nfeval,cmin);

    if (cmin<34.5)
break;

}

/*=====*/
/*=====End of iteration loop=====*/
/*=====*/

/*-----Final output in file-----*/

    fprintf(fpout_ptr,"\n\n Best-so-far obj. funct. value = %-15.10g\n",cmin);

    fprintf(fpout_ptr,"\n dia = %d ", dia);
    fprintf(fpout_ptr,"\n pitch = %d ",pitch);
    fprintf(fpout_ptr,"\n tema = %d ", tema);
    fprintf(fpout_ptr,"\n nop = %d ", nop);
    fprintf(fpout_ptr,"\n len = %d ", len);
    fprintf(fpout_ptr,"\n bafs = %d ", bafs);
    fprintf(fpout_ptr,"\n bafc = %d ", bafc);

    fprintf(fpout_ptr,"\n\n Generation=%d NFEs=%ld Strategy: %s",
gen,nfeval, strat[strategy]);
    fprintf(fpout_ptr,"\n NP=%d F=%-4.2g CR=%-4.2g cost-variance=%-10.5g\n",
NP,F,CR,cvar);

    fclose(fpout_ptr);

```

```

    return(0);
}
/*-----End of main()-----*/

```

C.3. Code for calculating heat transfer area

```

#define PI 3.1416

float evaluate(int D,float tmp[])

{

    int    i,j,Np,flag,var[7];
    extern long nfeval;
    float  h[30],tw,od,di,L,abso,dps,dpt;
    float  T1,T2,T,t1,t2,t,dT1,dT2,dTlg,dTm;
    float  Q,mk,mc,Ft,area,At,pt,kl,nl;
    float  Db,bc,Ds,Uo[300],denc,denk,Cpc,Kc,visc,Nt,Ntp,Ac,Acp,ut;
    float  Ret,Prt,ht,jht,viscw,vicor,jhs,As,lb,Lb,Cpk,Kk,visk;
    float  Res,us,Prs,hoc,Fn,Hb,lc;
    float  Ncv,Fw,Bb,Rad,Rw,Nw,Fb,Ab;
    float  Fl,Atb,ang,Asb,Al,a,beta,hs;
    float  temp,Kw,jfs,jft,Fdb,betad,Fdl,dpi,dpc;
    float  Nwv,Ra,Aw,uw,uz,dpw,dpe,Nb;

nfeval++;

var[0] = ceil( tmp[0]*12 );
var[1] = ceil( tmp[1]*2  );
var[2] = ceil( tmp[2]*4  );
var[3] = ceil( tmp[3]*5  );
var[4] = ceil( tmp[4]*8  );
var[5] = ceil( tmp[5]*6  );
var[6] = ceil( tmp[6]*7  );

for (i=0; i<D ; i++)
{
    if ( var[i] ==0 )
        var[i] = 1;
}

T1=200;  T2=90;  T=145;
t1=40;   t2=78;  t=59;

Q=1509400;
mk=5.55;  mc=19.44;
denc=820; Cpc=2050; Kc=0.134; visc=0.0032;
denk=730; Cpk=2470; Kk=0.132; visk=0.00043;
jht=0.004; jhs=0.008; jfs=0.05;
Kw=45;

j=0;

Uo[j]=300;

switch(var[0]){

    case 1: od=0.25; di=0.206;
            break;
    case 2: od=0.375; di=0.319;
            break;
    case 3: od=0.5;   di=0.43;
            break;
    case 4: od=0.625; di=0.481;
            break;
}

```

```

        case 5: od=0.75; di=0.606;
                break;
        case 6: od=0.875; di=0.685;
                break;
        case 7: od=1.0; di=0.834;
                break;
        case 8: od=1.25; di=1.06;
                break;
        case 9: od=1.5; di=1.282;
                break;
        case 10: od=1.75; di=1.532;
                break;
        case 11: od=2.0; di=1.76;
                break;
        case 12: od=2.5; di=2.204;
                break;
    }

    switch(var[3]){
        case 1: Np=1;
                break;
        case 2: Np=2;
                break;
        case 3: Np=4;
                break;
        case 4: Np=6;
                break;
        case 5: Np=8;
                break;
    }

    switch(var[4]){
        case 1: L=6;
                break;
        case 2: L=8;
                break;
        case 3: L=10;
                break;
        case 4: L=12;
                break;
        case 5: L=16;
                break;
        case 6: L=20;
                break;
        case 7: L=22;
                break;
        case 8: L=24;
                break;
    }

    switch(var[5]){
        case 1: lb=0.2;
                break;
        case 2: lb=0.25;
                break;
        case 3: lb=0.3;
                break;
        case 4: lb=0.35;
                break;
        case 5: lb=0.4;
                break;
        case 6: lb=0.45;
                break;
    }

```



```

    }

switch(var[6]){
    case 1: lc=0.15;
            break;
    case 2: lc=0.2;
            break;
    case 3: lc=0.25;
            break;
    case 4: lc=0.3;
            break;
    case 5: lc=0.35;
            break;
    case 6: lc=0.4;
            break;
    case 7: lc=0.45;
            break;
}

switch(var[1]){
    case 1: switch(Np){

                case 1:k1=0.319;n1=2.142;
                break;
                case 2:k1=0.249;n1=2.207;
                break;
                case 4:k1=0.175;n1=2.285;
                break;
                case 6:k1=0.0743;n1=2.499;
                break;
                case 8:k1=0.0365;n1=2.675;
                break;
            }
            break;

    case 2: switch(Np){

                case 1:k1=0.215;n1=2.207;
                break;
                case 2:k1=0.156;n1=2.291;
                break;
                case 4:k1=0.158;n1=2.263;
                break;
                case 6:k1=0.0402;n1=2.617;
                break;
                case 8:k1=0.0331;n1=2.647;
                break;
            }
            break;
}

dT1=T1-t2;
dT2=T2-t1;

dTlg = (dT1-dT2)/( log(dT1/dT2) );

if(Np==1)
    Ft=1.0;
else
    Ft=0.88;

dTm= dTlg*Ft;

od=od*0.0254;

di=di*0.0254;

Ac=PI*di*di/4;

```

```

pt=1.25*od;
L=L*12*0.0254;
At=PI*od*L;
/* iteration for assumed U */
do{

area=Q/(Uo[j]*dTm) ;
Nt=area/At;
Db = od * ( pow ( (Nt/k1), (1/n1) ) ) ;

switch(var[2]){
    case 1:bc=10*Db+8;
        break;
    case 2:bc=38;
        break;
    case 3:bc=(-2.232*Db*Db+31.12*Db+43.9);
        break;
    case 4:bc=(2.232*Db*Db+3.875*Db+88.1);
        break;
}
if(bc<0)
bc=-bc;
Ds=Db+0.001*bc;
Lb=lb*Ds;

/* Tube side h.t.c */
Ntp=Nt/Np;
Acp=Ntp*Ac;
ut=mc/(denc*Acp);
Ret=denc*ut*di/visc;
Prt=visc*Cpc/Kc;
i=0;
ht=jht*Ret*( pow(Prt,0.333) )*Kc/di ; /* without viscosity correction */
h[i]=ht;
do
{
    tw=(Uo[j]*(T-t)/h[i])+t; /* finding wall temp.*/
    viscw=4.155*pow(10,-7)*tw*tw-0.00009903*tw+0.007596;
    i++;
h[i]=ht*pow((visc/viscw),0.14); /* with viscosity correction*/
abso=h[i]-h[i-1];
if(abso<0)
abso=-abso;
} while(abso>1 );
ht=h[i];

```

```

vicor=pow((visc/viscw),0.14);

/* shellside h.t.c by BELL'S method */
As=(pt-od)*Ds*Lb/pt;
Res=(mk*od)/(As*visk);
us=mk/(As*denk);
Prs=visk*Cpk/Kk;

/* ideal tube bank crossflow coeff.*/
hoc= jhs*Res*pow(Prs,0.333)*Kk/od;

/* tube row corr. factor*/
Hb=( Ds/2-Ds*(0.5-1c) );

if(var[1]==1)
Ncv=(Db-2*Hb)/0.87*pt;
else
Ncv=(Db-2*Hb)/pt;

if(Ncv>=35)
Ncv=35;

if(Res<=2000)
Fn=1.0;
else
Fn=4.44*pow(10,-6)*pow(Ncv,3)-0.0003857*pow(Ncv,2)+0.0121*Ncv+0.9086;

/* window corr. factor */
Bb=Hb/Db;

if(Bb>=0.4)
Bb=0.4;

Rad=-23.26*pow(Bb,3)+20.44*pow(Bb,2)-4.508*Bb+0.3976;
Rw=2*Rad;

if(Rw>=0.8)
Rw=0.8;

Nw=Nt*Rad;

Fw=4.068*pow(Rw,3)-5.521*pow(Rw,2)+1.338*Rw+1.061;

/* bypass corr. factor */
Ab=Lb*(Ds-Db);

if(Res<100)
Fb=exp(-1.5*Ab/As);
else
Fb=exp(-1.35*Ab/As);

/*leakage corr. factor*/
Atb=1.257*pow(10,-3)*od*(Nt-Nw);

ang=2* acos(1-2*1c);

Asb=2.4*pow(10,-3)*Ds*(2*PI-ang);

Al=Atb+Asb;

```

```

a=A1/As;

if (a>=0.6)
a=0.6;

beta=-15.68*pow(a,4)+20.4*pow(a,3)-8.813*a*a+1.913*a+0.02091;

F1=1-(beta*(Atb+2*Asb)/A1 );

if (F1<=0)
F1=0.1;

hs=hoc*Fn*Fw*Fb*F1;

temp=(1/hs)+od*log(od/di) / (2*Kw) + (od/di) * (1/ht+0.00035)+0.0002;

j++;

Uo[j]= 1/temp;

area=Q/ (Uo[j]*dTm);

abso=(Uo[j]-Uo[j-1]);

if (abso<0)
abso=-abso;

    } while (abso>1);

/* shellside pressure drop */

/* crossflow zone pressure drop */

if (Res<100)
Fdb=exp(-5*Ab/As);
else
Fdb=exp(-4*Ab/As);

betad=-1.126*a*a + 1.578*a + 0.08491;

Fdl=1-( betad*(Atb+2*Asb)/A1 );
if (Fdl<=0)
Fdl=0.1;

dpi=8*jfs*Ncv*denk*us*us/2;

dpc=dpi*Fdb*Fdl;

/* winodw zone pressure drop */

if (var[1]==1)
Nwv=Hb/ (0.87*pt);
else
Nwv=Hb/pt;

Ra=-23.26*pow(lc,3)+20.44*lc*lc-4.508*lc+0.3976;

Aw=(PI*Ds*Ds* Ra/4) - (Nw*PI*od*od/4);

flag=0;

if (Aw<0)
{ Aw=-Aw;
  flag=1;
}

uw=mk/ (Aw*denk);

uz=pow( (uw*us),0.5 );

```

```

dpw=Fdl*(2+0.6*Nwv)*denk*uz*uz/2;
/*end zone pressure drop */
dpe= dpi*(Nwv+Ncv)*Fdb/Ncv;
/* total shell side presuure drop */
Nb=L/Lb-1;
dps=( 2*dpe+(Nb-1)*dpc+Nb*dpw)/1000;

/* Tubeside pressure drop */
if(Ret<1000)
  jft = 0.01;
else
  jft = -4.335*pow(10,-18)*pow(Ret,3)+4.836*pow(10,-12)*Ret*Ret-5.083*pow(10,-7)
    *Ret+0.009503;
if(jft<0)
jft=-jft;
if(jft>0.009)
  jft=0.005;
dpt=( Np*( (8*jft*L)/(di*vicor) + 2.5 ) * denc*ut*ut/2 )/1000;

/* assign high value for area if pressure drops exceed */

if( (dpt>100) || (dps>100) || (flag==1) )
  {
    area= pow(10,7);
    return(area);
  }
else
  return(area);
}

```